



Coccinelle: A Program Matching and Transformation Tool for Linux

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joint work with

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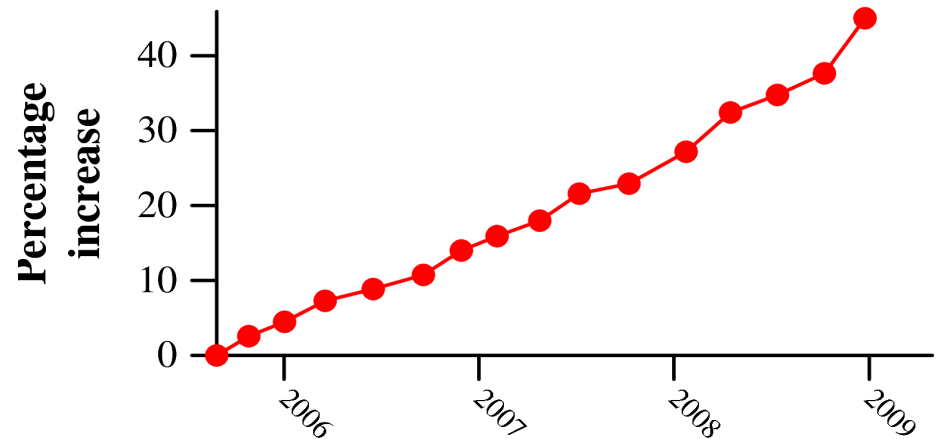
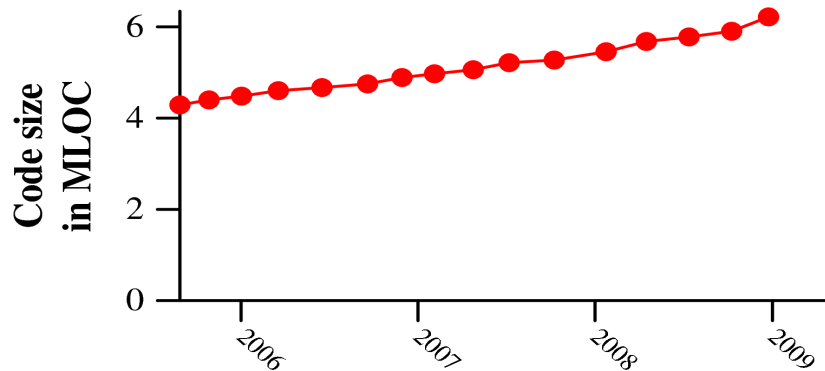
Jesper Andersen, Julien Brunel,
René Rydhof Hansen, and Yoann Padioleau

<http://coccinelle.lip6.fr/>



The problem: Dealing with Linux Code

- It's huge
 - 6 MLOC
 - Increased by almost 50% in 3 years
 - Over 50% dedicated to drivers





The problem: Dealing with Linux Code

- It's huge
- It's configuration polymorphic
 - Several platforms
 - Many combinations of devices.

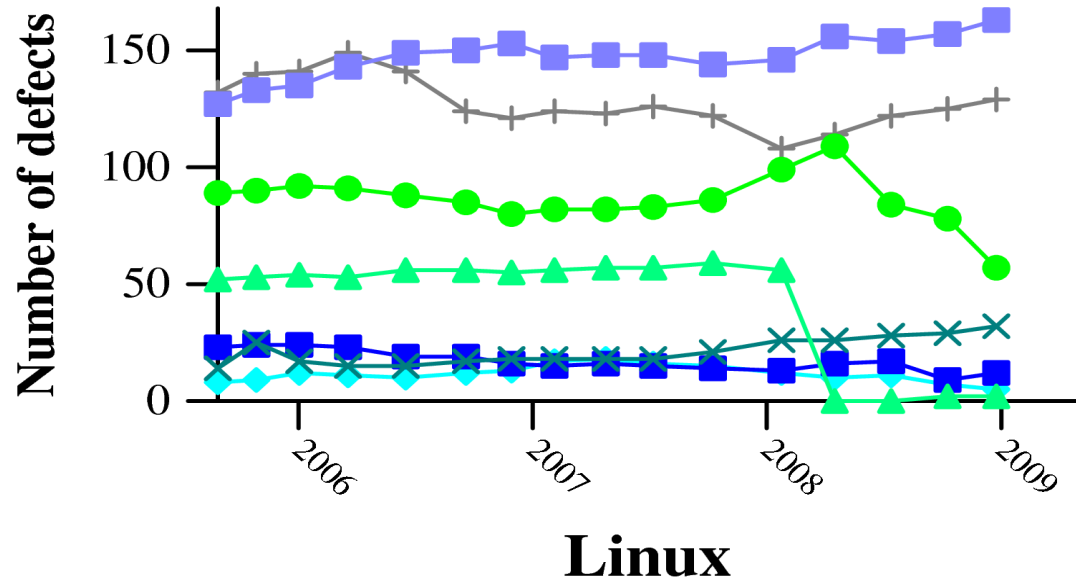
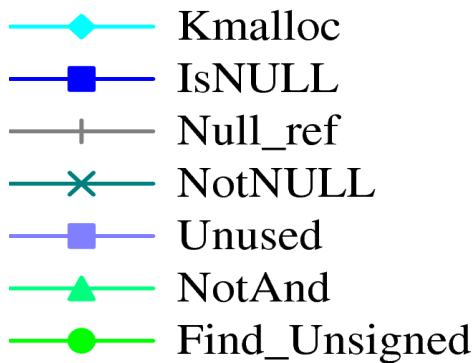


The problem: Dealing with Linux Code

- It's huge
- It's configuration polymorphic
- It's (unfortunately) buggy



Bugs' lives



- **Erroneous:**
 - Kmalloc, IsNULL, NotAnd, Find_Unsigned
- **Suspicious:** NULL_ref, NotNULL
- **Bad practices:** Unused



The problem: Dealing with Linux Code

- It's huge
- It's configuration polymorphic
- It's (unfortunately) buggy
- It's written in C
 - Error prone language

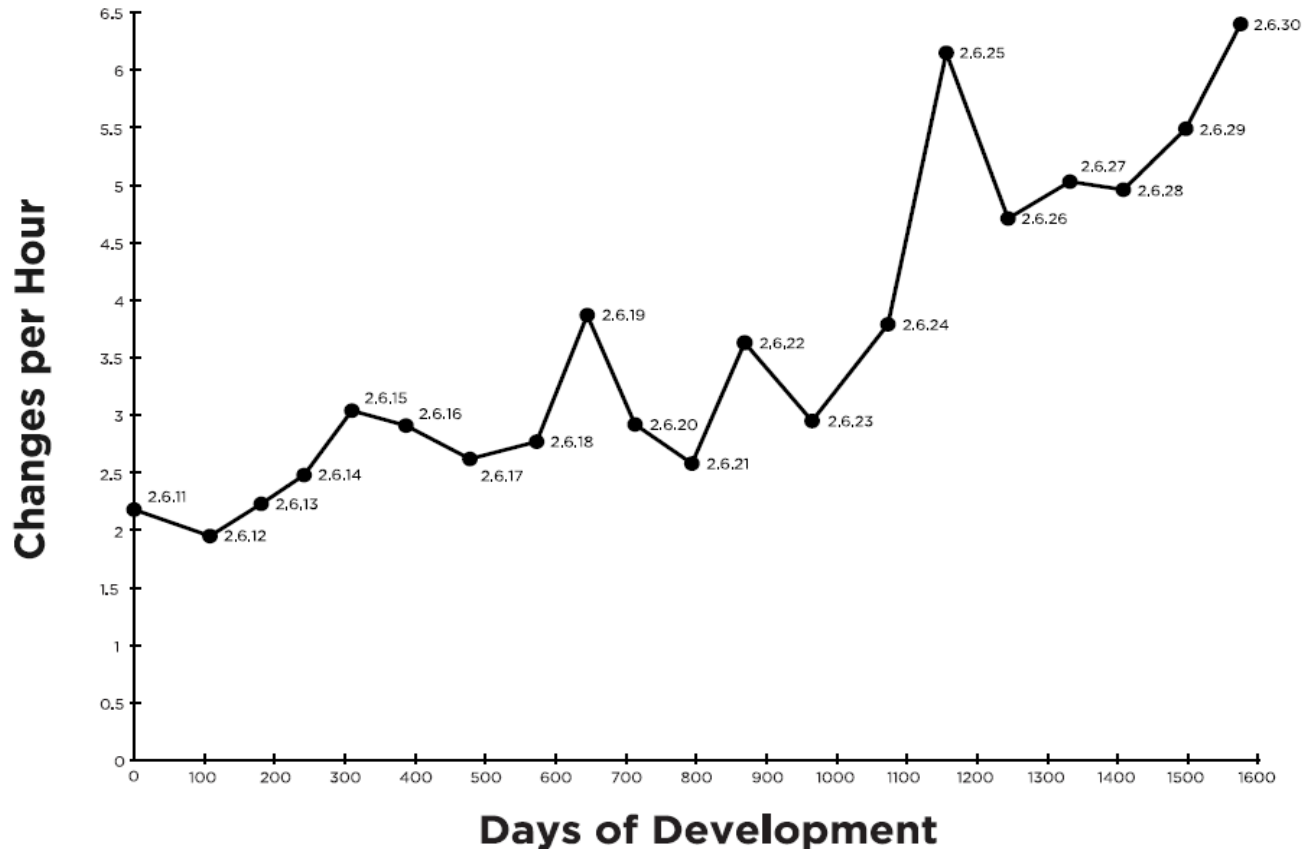


The problem: Dealing with Linux Code

- It's huge
- It's configuration polymorphic
- It's (unfortunately) buggy
- It's written in C
- It evolves continuously



Can you still follow?



Linux Kernel Development

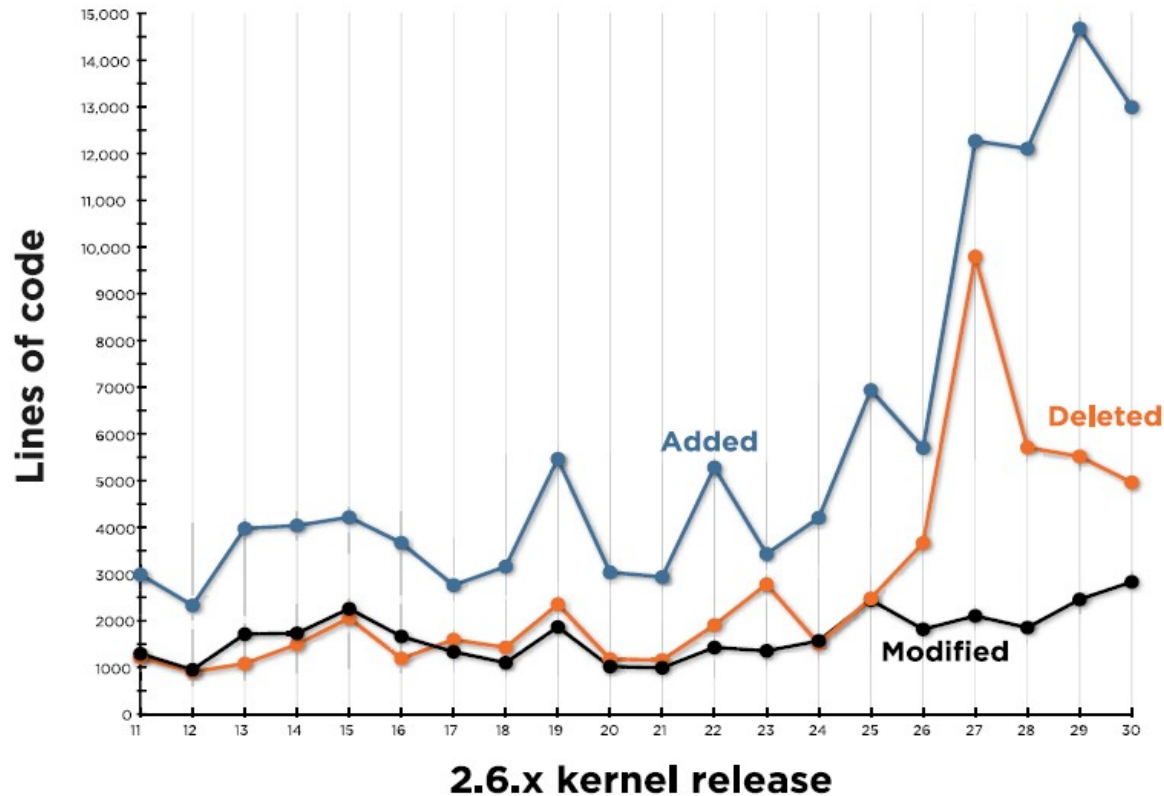
Greg Kroah-Hartman, SuSE Labs /Novell Inc.

Jonathan Corbet, LWN.net

Amanda McPherson, The Linux Foundation



Changes in detail



Linux Kernel Development

Greg Kroah-Hartman, SuSE Labs /Novell Inc.

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Amanda McPherson, The Linux Foundation



Two problems

- Bug finding (and fixing)
 - Search for patterns of wrong code
 - Systematically fix found wrong code

- Collateral evolutions
 - Evolution in a library interface entails lots of Collateral Evolutions in clients
 - Search for patterns of interaction with the library
 - Systematically transform the interaction code



The Coccinelle tool

- Program matching and transformation for unpreprocessed C code.
- Fits with the existing habits of Linux programmers.
- Semantic Patch Language (SmPL):
 - Based on the syntax of patches,
 - Declarative approach to transformation
 - High level search that abstracts away from irrelevant details
 - A single small **semantic patch** can modify hundreds of files, at thousands of code sites



Using SmPL to abstract away from irrelevant details

- Differences in spacing, indentation, and comments
- Choice of the names given to variables (metavariables)
- Irrelevant code ('...', control flow oriented)
- Other variations in coding style (isomorphisms)

e.g. `if(!y) ≡ if(y==NULL) ≡ if(NULL==y)`



Bug finding and fixing

■ The “!&” bug

C allows mixing booleans and bit constants

```
if (!state->card->
    ac97_status & CENTER_LFE_ON)
    val &= ~DSP_BIND_CENTER_LFE;
```

In sound/oss/ali5455.c until Linux 2.6.18
(problem is over two lines)



A Simple SmPL Sample

@@

expression E;

constant C;

@@

- !E & C

// !C is not a constant

+(E & C)

- 96 instances in Linux
from 2.6.13 (August 2005) to v2.6.28 (December 2008)
- 58 in 2.6.20 (February 2007),
- 2 in Linux-next (26th May 2009 and last Saturday)



Collateral Evolutions

Evolution

Legend:

before

after

lib.c

becomes

```
int foo(int x) {  
  int bar(int x, int y) {
```

Collateral Evolutions (CE) in clients

client1.c

```
foo(1) ;
```

```
bar(1, ?) ;
```

```
foo(2) ;
```

```
bar(2, ?) ;
```

client2.c

```
foo(foo(2)) ;
```

```
bar(bar(2, ?), ?) ;
```

```
if(foo(3)) {
```

```
  if(bar(3, ?)) {
```

clientn.c

```
...
```

```
...
```

```
...
```

```
...
```

```
...
```

```
...
```



CE in Linux device drivers

- Many libraries and many clients:
 - Lots of driver support libraries: one per device type, one per bus (pci library, sound library, ...)
 - Lots of device specific code: Drivers make up more than 50% of Linux
- Many **evolutions** and **collateral evolutions**
1200 evolutions in 2.6, some affecting 400 files, at over 1000 sites [EuroSys 2006] (summer 2005)
- Taxonomy of evolutions :
Add argument, split data structure, getter and setter introduction, protocol change, change return type, add error checking, ...



Example from Linux 2.5.71

Legend: before

after

- Evolution: `scsi_get()/scsi_put()` dropped from SCSI library
- Collateral evolutions: SCSI resource now passed directly to `proc_info` callback functions via a new parameter

From local var to parameter

Delete calls to library

Delete error checking code

```
int a_proc_info(int x  
    ,scsi *y  
    ) {
```

```
    scsi *y;
```

```
    ...
```

```
    y = scsi_get();  
    if(!y) { ... return -1; }
```

```
    ...
```

```
    scsi_put(y);
```

```
    ...
```

```
}
```



Semantic Patches

@@

```
function a_proc_info;  
identifier x,y;
```

@@

```
int a_proc_info(int x  
+ ,scsi *y  
                ) {  
-   scsi *y;  
    ...  
-   y = scsi_get();  
-   if(!y) { ... return -1; }  
    ...  
-   scsi_put(y);  
    ...  
}
```

Control-flow
'...' operator



Affected Linux driver code

drivers/scsi/53c700.c

```
int s53c700_info(int limit)
{
    char *buf;
    scsi *sc;
    sc = scsi_get();
    if(!sc) {
        printk("error");
        return -1;
    }
    wd7000_setup(sc);
    PRINTP("val=%d",
           sc->field+limit);
    scsi_put(sc);
    return 0;
}
```

drivers/scsi/pcmcia/nsp_cs.c

```
int nsp_proc_info(int lim)
{
    scsi *host;
    host = scsi_get();
    if(!host) {
        printk("nsp_error");
        return -1;
    }
    SPRINTF("NINJASCSI=%d",
            host->base);
    scsi_put(host);
    return 0;
}
```

Similar, but not identical



Applying the semantic patch

```
int s53c700_info(int limit)
{
    char *buf;
    scsi *sc;
    sc = scsi_get();
    if(!sc) {
        printk("error");
        return -1;
    }
    wd7000_setup(sc);
    PRINTP("val=%d",
        sc->field+limit);
    scsi_put(sc);
    return 0;
}
```

proc_info.sp

```
int nsp_proc_info(int lim)
{
    scsi *host;
    host = scsi_get();
    if(!host) {
        printk("nsp_error");
        return -1;
    }
    SPRINTF("NINJASCSI=%d",
        host->base);
    scsi_put(host);
    return 0;
}
```

```
@@
function a_proc_info;
identifier x,y;
@@
int a_proc_info(int x
+                ,scsi *y
                ) {
-   scsi *y;
-   ...
-   y = scsi_get();
-   if(!y) { ... return -1; }
-   ...
-   scsi_put(y);
-   ...
}
```

```
$ spatch -sp_file proc_info.sp
      -dir linux-next
```



Applying the semantic patch

```
int s53c700_info(int limit, scsi *sc)
{
    char *buf;

    wd7000_setup(sc);
    PRINTP("val=%d",
           sc->field+limit);

    return 0;
}
```

proc_info.sp

```
int nsp_proc_info(int lim, scsi *host)
{

    SPRINTF("NINJASCSI=%d",
            host->base);

    return 0;
}
```

```
@@
function a_proc_info;
identifier x,y;
@@
int a_proc_info(int x
+               ,scsi *y
                ) {
-   scsi *y;
-   ...
-   y = scsi_get();
-   if(!y) { ... return -1; }
-   ...
-   scsi_put(y);
-   ...
}
```

```
$ spatch -sp_file proc_info.sp
-dir linux-next
```



Advance examples



Evolution: kmalloc/memset \Rightarrow kzalloc

```
fh = kmalloc(sizeof(struct zoran_fh), GFP_KERNEL);  
if (!fh) {  
    dprintk(1,  
            KERN_ERR  
            "%s: zoran_open(): allocation of zoran_fh failed\n",  
            ZR_DEVNAME(zr));  
    return -ENOMEM;  
}  
memset(fh, 0, sizeof(struct zoran_fh));
```



Evolution: kmalloc/memset \Rightarrow kzalloc

```
fh = kmalloc(sizeof(struct zoran_fh), GFP_KERNEL);
```

```
if (!fh) {
```

```
    dprintk(1,
```

```
        KERN_ERR
```

```
        "%s: zoran_open
```

```
        ZR_DEVNAME(zr))
```

```
    return -ENOMEM;
```

```
}
```

```
memset(fh, 0, sizeof
```

```
fh = kzalloc(sizeof(struct zoran_fh), GFP_KERNEL);
```

```
if (!fh) {
```

```
    dprintk(1,
```

```
        KERN_ERR
```

```
        "%s: zoran_open(): allocation of zoran_fh failed\n",
```

```
        ZR_DEVNAME(zr));
```

```
    return -ENOMEM;
```

```
}
```



Evolution: kmalloc/memset \Rightarrow kzalloc

1) Eliminate irrelevant code

```
fh = kmalloc(sizeof(struct zoran_fh), GFP_KERNEL);  
...  
memset(fh, 0, sizeof(struct zoran_fh));
```



Evolution: kmalloc/memset \Rightarrow kzalloc

2) Describe the transformation

```
-fh = kmalloc(sizeof(struct zoran_fh), GFP_KERNEL);  
+fh = kzalloc(sizeof(struct zoran_fh), GFP_KERNEL);  
  
...  
  
-memset(fh, 0, sizeof(struct zoran_fh));
```



Evolution: kmalloc/memset \Rightarrow kzalloc

3) Abstract over subterms

@@

expression x;

expression E1,E2;

@@

-x = kmalloc(E1, E2);

+x = kzalloc(E1, E2);

...

-memset(x, 0, E1);



Evolution: kmalloc/memset \Rightarrow kzalloc

4) Refinement

```
@@
expression x;
expression E1, E2, E3;
statement S;
identifier f;

@@
-x = kmalloc(E1, E2);
+x = kzalloc(E1, E2);
... when != ( f(..., x, ...) | <+...x...+> = E3 )
      when != ( while (...) S | for (...;...;...) S )
-memset(x, 0, E1);
```



Evolution: kmalloc/memset \Rightarrow kzalloc

5) Generalization

```
@@
expression x;
expression E1,E2, E3;
statement S;
identifier f;
type T1, T2;
@@
-x = (T1)kmalloc(E1, E2);
+x = kzalloc(E1, E2);
... when != ( f(...,x,...) | <+...x...+> = E3 )
    when != ( while (...) S | for (...;...;...) S )
-memset((T2)x, 0, E1);
```

Updates 355/564 files

Evaluation on Collateral Evolutions [Eurosys 2008]





Experiments

- Methodology

- Detect **past** collateral evolutions in Linux 2.5 and 2.6 using the `patchparse` tool [Eurosyst'06]
- Select representative ones
 - Test suite of over 60 CEs
- Study them and write corresponding semantic patches
 - Note: we are not kernel developers

- Going "back to the future". Compare:

- What Linux programmers did **manually**
- What Coccinelle, given our SPs, does **automatically**



Test suite

- 20 Complex CEs : bugs introduced by the programmers
 - In each case 1-16 errors + misses
- 23 Mega CEs : affect over 100 sites on Linux between 2.6.12 and 2.6.20
 - 22-1124 files affected
 - Up to 39 human errors
 - Up to 40 people for up to two years
- 26 CEs for the bluetooth directory update from 2.6.12 to 2.6.20
 - Median case

More than 5800 driver files



Results

- SP are on average 106 lines long (6-369)
- SPs often 100 times smaller than "human-made" patches. A measure of time saved:
 - Not doing **manually** the CE on all the drivers
 - Not reading and reviewing big patches, for people with drivers outside source tree
- Correct and complete automated evolutions for 93% of the files
 - Problems on the remaining 7%: We miss code sites
 - CPP issues, lack of isomorphisms (data-flow and inter-procedural)
 - We are not kernel developers ... don't know how to specify
- Average processing time of 0.7s per file

Sometimes the tool was right and the human wrong



Impact on the Linux kernel

- **Collateral evolution related SPs**
 - Over 60 semantic patches
- **SPs for bug-fixing and bad programming practices**
 - Over 57 semantic patches
- **Generated patches**
 - Over 230 patches accepted

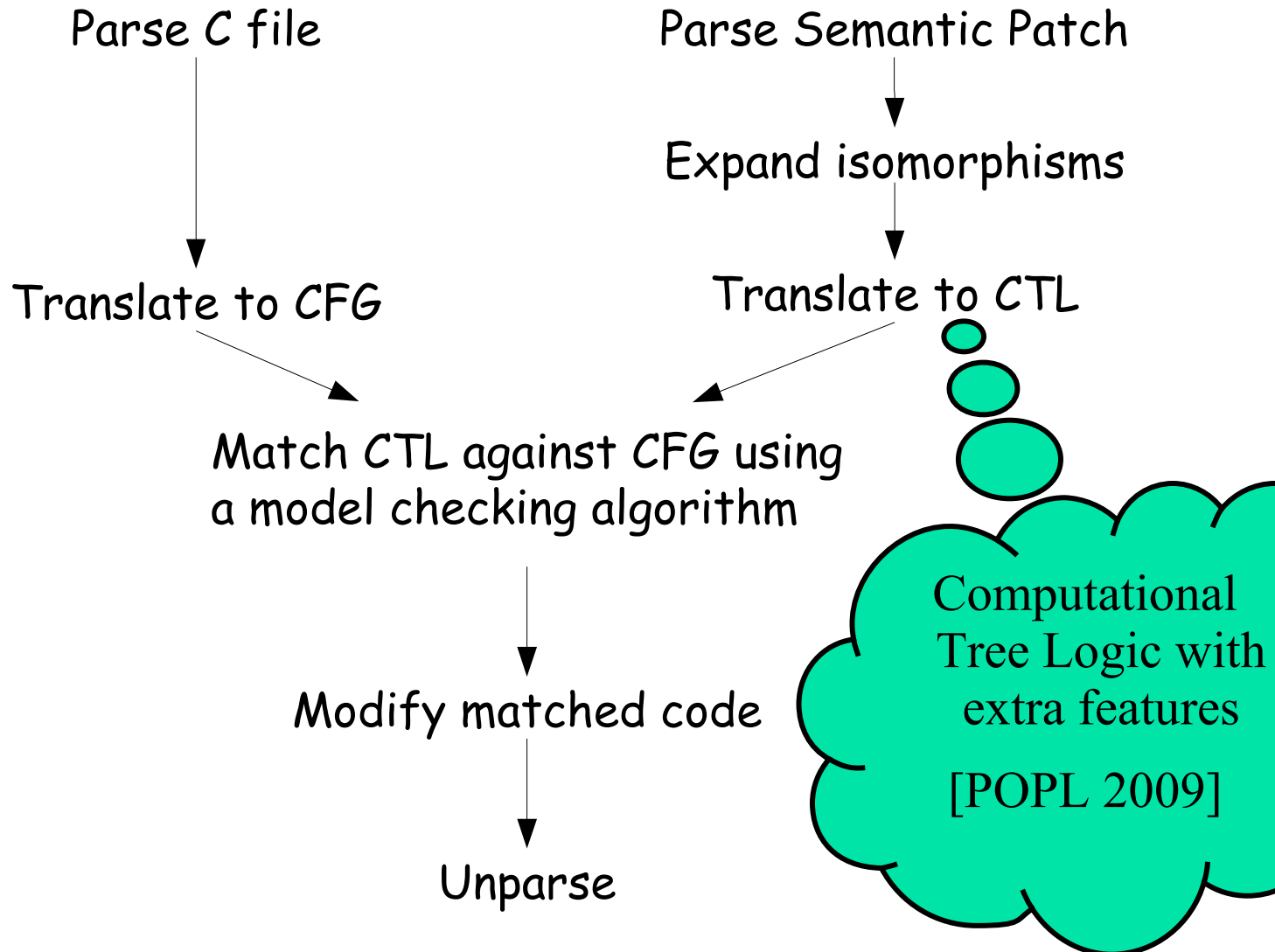


How does the Coccinelle tool work?





Transformation engine





Other issues

- Need to produce readable code
 - Keep space, indentation, comments
 - Keep CPP instructions as-is. Also programmer may want to transform some *#define*, *iterator* macros (e.g. *list_for_each*)

Very different from most other C tools

- Interactive engine, partial match
- Implementation of isomorphisms
 - Rewriting the Semantic patch (not the C code),

68 000 lines of O'Caml code



Current/Future Work

Coccinelle in the large

- Semantic patch inference (spdiff) [ASE2008]
- Protocol-based bug detection in Linux [DSN2009]
- Enforcing API usage [ACP4IS2009]
- Herodotos: To study bugs' lives [INRIA RR6984, CFSE2009]
- Collaborative design of rules
- Version consistency



Conclusion

- SmPL: a **declarative** language for program matching and transformation
- Quite “easy” to learn; already accepted by the Linux community
- SPs looks like a **patch**; fits with Linux programmers' habits
- SPs documents **evolutions**
- A transformation engine based on **model checking** technology



More information...

<http://coccinelle.lip6.fr/>

Coccinelle Users Day

November 25, 2009

Paris, LiP6-Passy-Kennedy

Contact: Nadia.MESRAR@inria.fr

Why Coccinelle ?

A ladybug (Coccinelle)

eats aphids (bugs).

<http://www.flickr.com/photos/misskei/137166247/>





Kill bugs before they hatch!!!

<http://coccinelle.lip6.fr/>



 COCCINELLE